

## Molpro2015.1-pl5 for UV2000

### ウェブページ

<http://www.molpro.net/>

### バージョン

2015.1.5

### ビルド環境

- Intel Compiler 16.0.2
- SGI MPT 2.11
- Intel MKL 2016.2.181

### ビルドに必要なファイル

- Molpro2015.1.5.tar.gz
- [work.patch](#)
- token

### パッチファイル

#### work.patch

```
--- Molpro2015/utilities/molpro.template.orig 2014-07-01 09:18:27.834620536 +0900
+++ Molpro2015/utilities/molpro.template 2014-07-01 09:19:40.493339561 +0900
@@ -100,6 +100,13 @@
 # add executable directory to PATH for finding mrcc executables
 export PATH="`echo ${exe} | sed -e 's/\[^V]*$/g'`:${PATH}"

+MOLPRO_OPTIONS="\
+-d/work/users/${USER}/ \
+-l/work/users/${USER}/ \
+-W/work/users/${USER}/wfu \
+${MOLPRO_OPTIONS}"
+export MOLPRO_OPTIONS
+
if [ "x${LAUNCHER}" = x ]; then
  mode="serial"
if [ "x${verbose}" = x1 ]; then echo " # SERIAL mode"; fi
```

### ビルド手順

```
#!/bin/csh -f
umask 022
unsetenv LANG
set work=/work/users/${USER}
set molpro=molpro2015.1-pl5
set file_molpro=/home/users/${USER}/build/${molpro}/Molpro2015.1.5.tar.gz
set file_token=/home/users/${USER}/build/${molpro}/token
set patch_work=/home/users/${USER}/build/${molpro}/work.patch
# prepare
cd ${work}
if (-d ${molpro}) then
  mv ${molpro} ${molpro}-erase
  rm -rf ${molpro}-erase &
endif
if (-d "ga-5-4") then
  rm -rf ga-5-4 &
endif
tar zxf ${file_molpro}
```

```
patch -p0 < ${patch_work}
mv Molpro2015 ${molpro}
#
cd ${work}/${molpro}/src/ga-5-4
setenv GA_FOPT "-O3 -w -xAVX"
sed -i 's/lmkl/mkl/g' tascel/configure comex/configure configure
#
./configure --with-blas8 --enable-i8 --disable-cxx --prefix=${work}/ga-5-4
make -j 16
make install
cp config.log ${work}/ga-5-4
#
setenv CXX mpicxx
setenv FC ifort
cd ${work}/${molpro}
cp ${file_token} lib/.token
sed -i 's/-link_info/-ilp64 -link_info/' configure
./configure --enable-integer8 --enable-mpp=${work}/ga-5-4/lib --disable-boost --enable-slater --
prefix=/local/apl/uv/${molpro}
sed -i 's|^LAUNCHER.*$|LAUNCHER=/opt/sgi/mpt/mpt-2.11/bin/mpirun -np %n /usr/bin/dplace -s1 %x|' CONFIG
sed -i 's|^VERBOSE.*$|VERBOSE=/' CONFIG
make -j 16
make tuning
```