

GAMESS-2020Jun30

Webpage

<https://www.msg.chem.iastate.edu/gamess/index.html>

Version

June 30, 2020 (2020 R1)

Build Environment

- Intel Parallel Studio XE 2019 update 5
- cmake 3.16.3

Files Required

- gamess-current.tar.gz (version Jun 30, 2020)
- gmsnbo.i8.a (NBO7.0)
- rungms_rccs (please check installed rungms script)
- exam43.patch

```
-- tests/standard/exam43.inp.orig 2018-03-13 11:58:15.322187865 +0900
+++ tests/standard/exam43.inp 2018-03-13 11:58:32.049289234 +0900
@@ -48,7 +48,7 @@
 ! geometry in $DATA, although this is not necessary.
 !
-$contrl scftyp=rhf runtyp=g3mp2 $end
-$system timlim=2 mwords=2 memddi=5 $end
+$system timlim=2 mwords=10 memddi=5 $end
 $scf  dirscf=.true. $end
 $data
Methane...G3(MP2,CCSD(T))
```

- pbs_remsh

```
#!/bin/sh
host="$1"
shift
/usr/bin/ssh -n "$host" env PBS_JOBID="$PBS_JOBID" pbs_attach $*
```

Build Procedure

```
#!/bin/sh

VERSION=2020Jun30
DIRNAME=gamess${VERSION}
INSTDIR=/local/apl/lx/${DIRNAME}

# files and patches
MYROOT="/home/users/${USER}/Software/GAMESS/gamess${VERSION}"
GAMESS_TARBALL="${MYROOT}/gamess-current.tar.gz"
GAMESS_NBOI8A="${MYROOT}/gmsnbo.i8.a"
PATCH_EXAM43="${MYROOT}/exam43.patch"
RUNGMS_RCCS="${MYROOT}/rungms_rccs"
PBS_REMSH="${MYROOT}/pbs_remsh"

PARALLEL=12

#-----
umask 0022

export LANG=C
export LC_ALL=C
```

```

module purge
module load cmake/3.16.3
module load intel_parallelstudio/2019update5
IFORTVER=19

cd ${INSTDIR}
if [ -d gamess ]; then
    mv gamess gamess-erase
    rm -rf gamess-erase &
fi

tar zxf ${GAMESS_TARBALL}
mv ${INSTDIR}/gamess/* .
rm -rf ${INSTDIR}/gamess # remove a dot file and a dot directory

sed -i -e 's/MAXCPUS=32/MAXCPUS=80/' ddi/compddi
sed -i -e "s/GMS_OPENMP='false'/GMS_OPENMP='true'/" config
sed -i -e "s/ext=log/ext=gamess/" tests/standard/checkst
for f in comp compall config lked gms-files.csh runall ddi/compddi; do
    sed -i -e "1s/.*/#!/bin/csh -f/" $f
done

patch -p0 < ${PATCH_EXAM43}
cp ${PBS_REMSH} .

expect << EXPECT
spawn csh -f ./config
expect "After the new window is open"
send "\r"
expect "please enter your target machine name:"
send "linux64\r"
expect "GAMESS directory?"
send "${INSTDIR}\r"
expect "GAMESS build directory?"
send "${INSTDIR}\r"
expect "Version?"
send "\r"
expect "Please enter your choice of FORTRAN:"
send "ifort\r"
expect "Version?"
send "${IFORTVER}\r"
expect "hit <return> to continue to the math library setup."
send "\r"
expect "Enter your choice of 'mkl' or 'atlas' or 'acml' or 'libflame' or 'openblas' or 'pgiblas' or 'armpl' or 'none':"
send "mkl\r"
expect "MKL pathname?"
send "${MKLROOT}\r"
expect "MKL version (or 'proceed')?"
send "proceed\r"
expect "please hit <return> to compile the GAMESS source code activator "
send "\r"
expect "please hit <return> to set up your network for Linux clusters."
send "\r"
expect "communication library ('serial','sockets' or 'mpi' or 'mixed')?"
send "sockets\r"
expect "Optional: Build LibXC interface? (yes/no): "
send "yes\r"
expect "And do not forget to run"
send "\r"
expect "Optional: Build Michigan State University CCT3 & CCSD3A methods?"
send "yes\r"
expect "Do you want to try LIBCCHEM"
send "no\r"
expect eof

```

Notes

- Optional libxc is enabled in this build. Simple energy calculation test (not included in standard test) could run at least.
 - Intel 18 and Intel 19 builds of this GAMESS version can pass the standard tests.
 - Computational performance might of intel 18/19 build seems to be slightly better than intel 17 one (at least in simple RHF calculation benchmark).
 - "sockets" type communication is employed for DDI as the previous versions to avoid slow down caused by Omni-Path software.
 - We didn't try libccchem, since we couldn't find well-maintained document for libccchem build...